

# The Common Object Request Broker Architecture (CORBA)

## CORBA

- CORBA is a standard architecture for distributed objects systems
- CORBA is designed to allow distributed objects to interoperate in a heterogenous environment, where objects can be implemented in different programming languages and/or deployed on different platforms

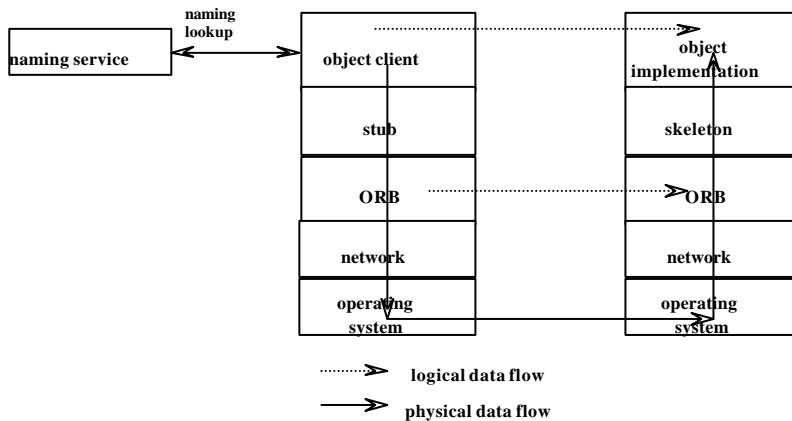
## CORBA vs. Java RMI

- RMI is a proprietary facility and supports objects written in the Java programming language only
- CORBA is an architecture that was developed by the *Object Management Group (OMG)*, an industrial consortium

## CORBA

- CORBA is a very rich set of protocols
- A distributed object facility which adhere to these protocols is said to be *CORBA-compliant*
- the distributed objects the facility supports can interoperate with objects supported by other CORBA-compliant facilities

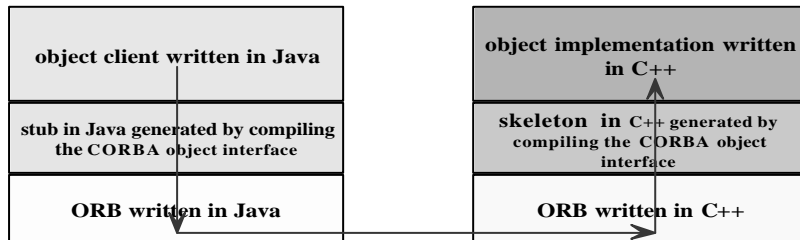
# The basic architecture



## CORBA object interface

- A distributed object is defined using an interface similar to the remote interface file in Java RMI
- Universal language with a distinct syntax, known as the **CORBA Interface Definition Language (IDL)**
- For many languages there is a standardized mapping from CORBA IDL

# Cross-language CORBA application



## Inter-ORB protocols

- To allow ORBs to be interoperable, the OMG specified a protocol known as the **General Inter-ORB Protocol (GIOP)**, a specification which “provides a general framework for protocols to be built on top of specific transport layers”
- **Inter-ORB Protocol (IIOP)** = GIOP applied to the TCP/IP transport layer

# Inter-ORB protocols

The IOP specification includes the following elements:

- **Transport management requirements**
  - connection and disconnection requirements
  - roles for object client and object server in making and unmaking connections
- **Definition of common data representation**
  - a coding scheme for marshalling and unmarshalling data of each IDL data type
- **Message formats**

# Object bus

- An ORB which adheres to the specifications of the IOP may interoperate with any other IOP-compliant ORBs over the Internet
- “**Object bus**”, where the Internet is seen as a bus that interconnects CORBA objects

## CORBA object references

- A CORBA object reference is an abstract entity mapped to a language-specific object reference by an ORB, in a representation chosen by the developer of the ORB
- For interoperability, OMG specifies a protocol for the abstract CORBA object reference object, known as the ***Interoperable Object Reference (IOR)*** protocol

## Interoperable Object Reference (IOR)

An IOR is a string that contains encoding for the following information:

- The type of the object
- The host where the object can be found
- The port number of the server for that object
- An object key, a string of bytes identifying the object, used by an object server to locate the object

## CORBA Naming Service

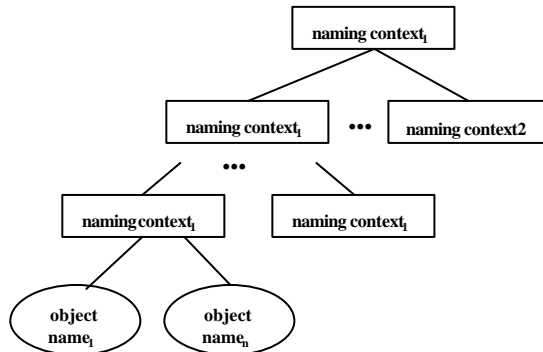
- CORBA specifies a generic directory service. The ***Naming Service*** serves as a directory for CORBA objects
- The Naming Service allows names to be associated with object references

## CORBA Naming Service

- To export a distributed object, a CORBA object server contacts a Naming Service to ***bind*** a symbolic name to the object
- The Naming Service maintains a database of names and the objects associated with them.
- The Naming Service *resolves* an object name returning a reference to the object
- The API for the Naming Service is specified in interfaces defined in IDL

# CORBA Naming Service

- The CORBA object naming scheme is necessarily complex
- Since the name space is universal, a standard naming hierarchy is defined



# CORBA Naming Service

- The full name of an object, including all the associated naming contexts, is known as a *compound name*

<naming context > ...<naming context><object name>

- Naming contexts and name bindings are created using methods provided in the Naming Service interface



# Interoperable Naming Service

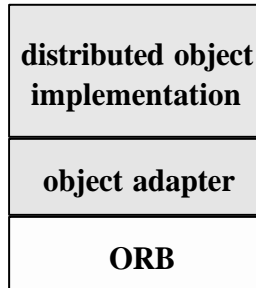
- The ***Interoperable Naming Service (INS)*** is a URL-based naming system based on the CORBA Naming Service
- It allows applications to share a common initial naming context and provide a URL to access a CORBA object

# CORBA Object Services

CORBA specifies services commonly needed in distributed applications

- Naming Service
- Concurrency Service
- Event Service
- Logging Service
- Scheduling Service
- Security Service
- Trading Service: for locating a service by the type (instead of by name)
- Time Service: a service for time-related events
- Notification Service
- Object Transaction Service

# Object Adapters



## Object Adapter

- An object adapter assists an ORB in delivering a client request to an object implementation
- When an ORB receives a client's request, it locates the object adapter associated with the object and forwards the request to the adapter
- The adapter interacts with the object implementation's skeleton, which performs data marshalling and invokes the appropriate method in the object

# The **Portable Object Adapter**

- There are different types of CORBA object adapters.
- The ***Portable Object Adapter***, or ***POA***, is a particular type of object adapter that is defined by the CORBA specification
- An object adapter that is a POA allows an object implementation to function with different ORBs

The Java IDL

## Java IDL – Java's CORBA facility

- IDL is part of the Java 2 Platform
- The Java IDL facility includes a CORBA Object Request Broker (ORB), an IDL-to-Java compiler, and a subset of CORBA standard services
- Java also provides a number of CORBA-compliant facilities, including ***RMI over IIOP***, which allows a CORBA application to be written using the RMI syntax and semantics

## Key Java IDL packages

- org.omg.CORBA – contains interfaces and classes providing the mapping of the OMG CORBA APIs to the Java programming language
- org.omg.CosNaming - contains interfaces and classes providing the naming service for Java IDL

# Java IDL tools

Java IDL provides a set of tools needed for developing a CORBA application:

- idlj - the IDL-to-Java compiler
- orbd - a server process which provides Naming Service and other services
- servertool – provides a command-line interface for application programmers to register/unregister an object, and startup/shutdown a server

# The CORBA interface

```
module HelloApp
{
    interface Hello
    {
        string sayHello();
        oneway void shutdown();
    };
};
```

# Compiling the IDL file

- The IDL is compiled as follows:

```
idlj -fall Hello.idl
```

- The `-fall` command option is necessary for the compiler to generate all the files needed
- If the compilation is successful, the following files can be found in a `HelloApp` subdirectory:

```
HelloOperations.java    Hello.java  
HelloHelper.java       HelloHolder.java  
_HelloStub.java        HelloPOA.java
```

## HelloOperations.java

- The file `HelloOperations.java` is the **Java operations interface**
- It is a Java interface file that is equivalent to the CORBA IDL interface file (***Hello.idl***)
- You should look at this file to make sure that the method signatures correspond to what you expect

# Hello.java

- The signature interface file combines the characteristics of the Java *operations* interface (*HelloOperations.java*) with the characteristics of the CORBA classes that it extends (*org.omg.CORBA.Object*, *org.omg.CORBA.portable.IDLEntity*)

# HelloHelper.java

- The Java class `HelloHelper` provides auxiliary functionality needed to support a CORBA object in the context of the Java language
- In particular, a method, *narrow*, allows a CORBA object reference to be cast to its corresponding type in Java, so that a CORBA object may be operated on using syntax for Java object

## **`_HelloStub.java`**

- The Java class **`_HelloStub`** is the stub file, which interfaces with the client object
- It extends `org.omg.CORBA.portable.ObjectImpl` and implements the **`Hello.java`** interface

## **HelloPOA.java, the server skeleton**

- The Java class **`HelloImplPOA`** is the skeleton combined with the portable object adapter



# Server-side classes

- On the server side, two classes need to be provided
  - The servant, ***HelloImpl***, is the implementation of the ***Hello*** IDL interface
  - The object server, ***HelloServer***

## The servant

```
import org.omg.CosNaming.*;
import org.omg.CORBA.ORB;

class HelloImpl extends HelloPOA
{ private ORB orb;

  public void setORB(ORB _orb)
  { orb = _orb; }

  public String sayHello()
  { return "Hello world !! "; }

  public void shutdown()
  { orb.shutdown(false); }
}
```

# The server /1

```
import org.omg.CosNaming.*;
import org.omg.CORBA.ORB;
import org.omg.PortableServer.*;

public class HelloServer
{ public static void main(String args[])
  { try
    { ORB orb = ORB.init(args, null);
      POA rootpoa = (POA)orb.resolve_initial_
        references("RootPOA");
      rootpoa.the_POAManager().activate();
      HelloImpl helloImpl = new HelloImpl();
      helloImpl.setORB(orb);
      org.omg.CORBA.Object ref = rootpoa.servant_
        to_reference(helloImpl);
      Hello href = HelloHelper.narrow(ref);
      [...]
    }
  }
}
```

# The server /2

```
org.omg.CORBA.Object objRef =
  orb.resolve_initial_references("NameService");
NamingContextExt ncRef =
  NamingContextExtHelper.narrow(objRef);
String name = "Hello";
NameComponent path[] = ncRef.to_name( name );
ncRef.rebind(path, href);
System.out.println("HelloServer ready
  and waiting ...");
orb.run();
}
catch(Exception e)
{ System.out.println(e);
}
} // main
} // class
```

# The object client /1

- The client code is responsible for:
  - creating and initializing the ORB
  - looking up the object using the Interoperable Naming Service
  - invoking the narrow method of the **Helper** object to cast the object reference to a reference to a **Hello** object implementation
  - invoking remote methods using the reference
- The object's **sayHello** method is invoked to receive a string, and the object's shutdown method is invoked to deactivate the service

# The object client /2

```
import org.omg.CosNaming.*;
import org.omg.CORBA.ORB;

public class HelloClient
{ static Hello helloImpl;
  public static void main(String args[])
  { try
    { ORB orb = ORB.init(args, null);
      org.omg.CORBA.Object objRef =
      orb.resolve_initial_references(
        "NameService");
      NamingContextExt ncRef =
        NamingContextExtHelper.narrow(
          objRef);
      helloImpl = HelloHelper.narrow(
        ncRef.resolve_str("Hello"));
      [...]
    }
  }
}
```

## The object client /3

```
        System.out.println(
            helloImpl.sayHello());
        helloImpl.shutdown();
    }
    catch(Exception e)
    {
        System.out.println(e);
    }
}
}
```

## Starting the Java ORB on the server

The Java ORB daemon ***orbd*** includes a  
Naming Service

```
orbd -ORBInitialPort 1050
     -ORBInitialHost servermachinename
```

# Running the application

- On the server

```
java HelloServer  
    -ORBInitialHost nameserverhost  
    -ORBInitialPort 1050
```

- On the client

```
java HelloClient  
    -ORBInitialHost nameserverhost  
    -ORBInitialPort 1050
```

- N.B.: *nameserverhost* is the host on which the IDL name server is running