

# **Griglie e Sistemi di Elaborazione Ubiqui**

Corso di Laurea Specialistica  
in Ingegneria informatica

***Lucidi delle Esercitazioni***

Anno Accademico 2005/2006

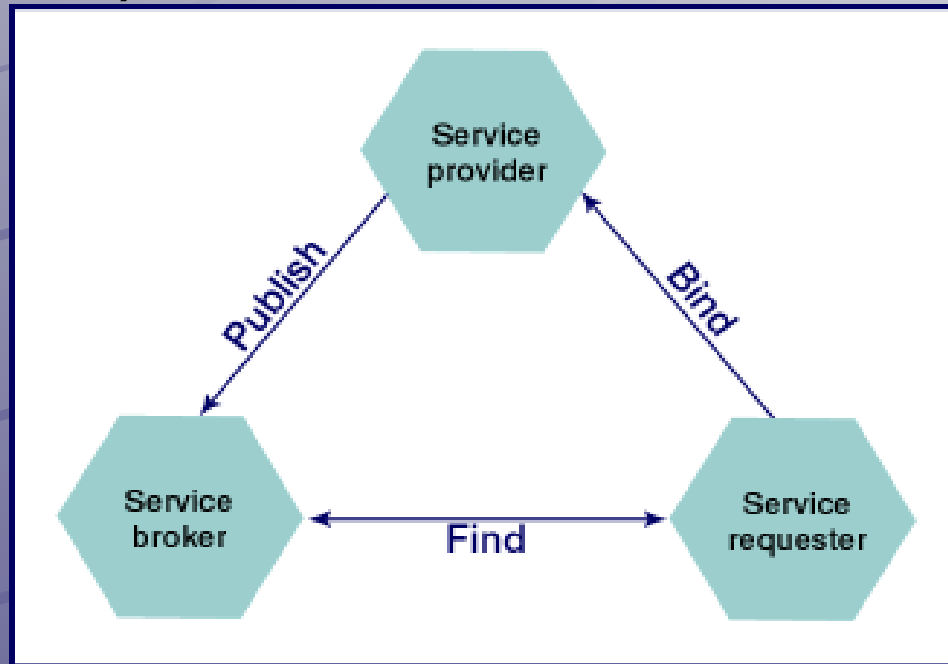
***Ing. Antonio Congiusta***

# Summary

- ✓ Web Services introduction
- ✓ Technical aspects
- ✓ WSRF and GT4
- ✓ The GT4 container
- ✓ GT4 Core installation and testing

# Web Services

- ✓ A Web service is a software system designed to support interoperable machine-to-machine interaction over a network. It has an interface described in a machine-processable format (specifically WSDL).



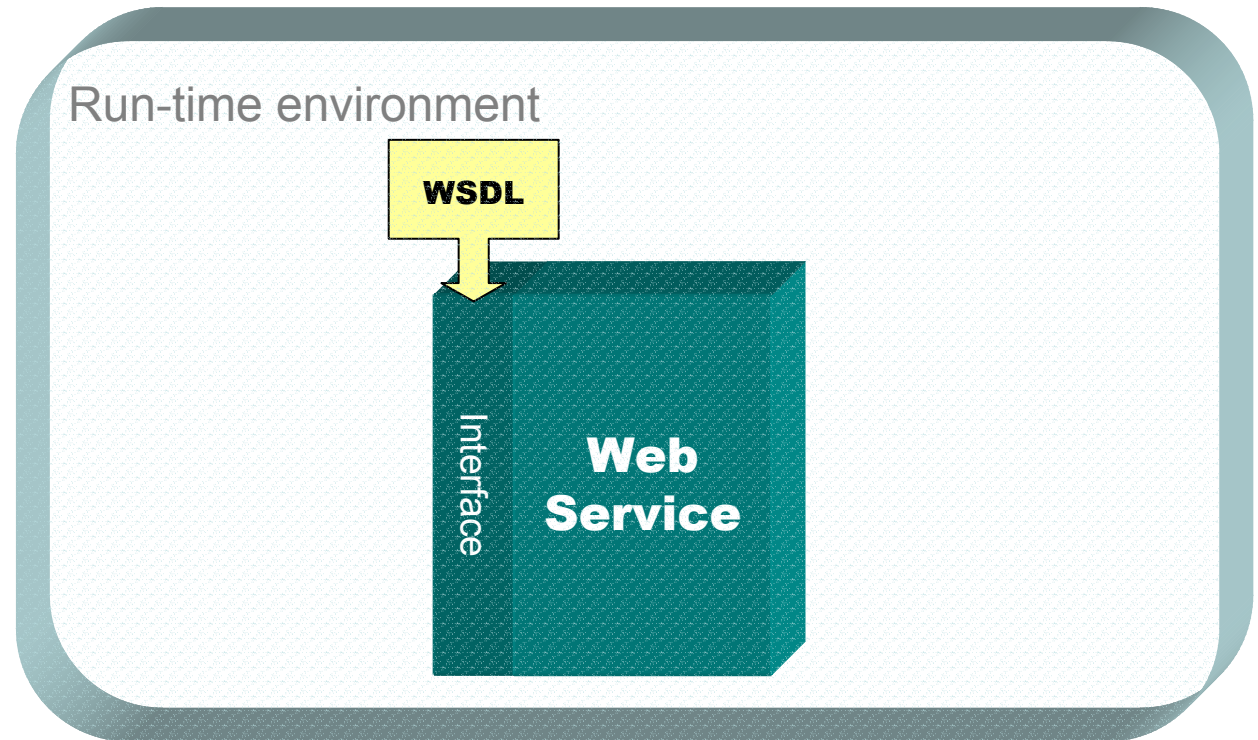
- ✓ Systems interact with the Web service in a manner prescribed by its description using SOAP messages, typically conveyed using HTTP with XML messages in conjunction with other Web-related standards.

# Primary Web Services Technologies

- ✓ **Simple Object Access Protocol (SOAP)**
  - Structure for transporting XML documents
  - Over SMTP, HTTP, FTP, RPC
- ✓ **Web Service Description Language (WSDL)**
  - XML technology -- describes interface of a WS
  - Standardizes input/output representation
- ✓ **Universal Description, Discovery, and Integration Language (UDDI)**
  - Registry for web services

# General Web Service invocation model

*Web Service*



# General Web Service invocation model

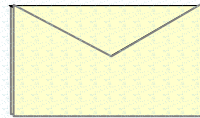
## Web Service

Web Service  
Endpoint Reference

message

address

Run-time environment



# Simple Object Access Protocol (SOAP)

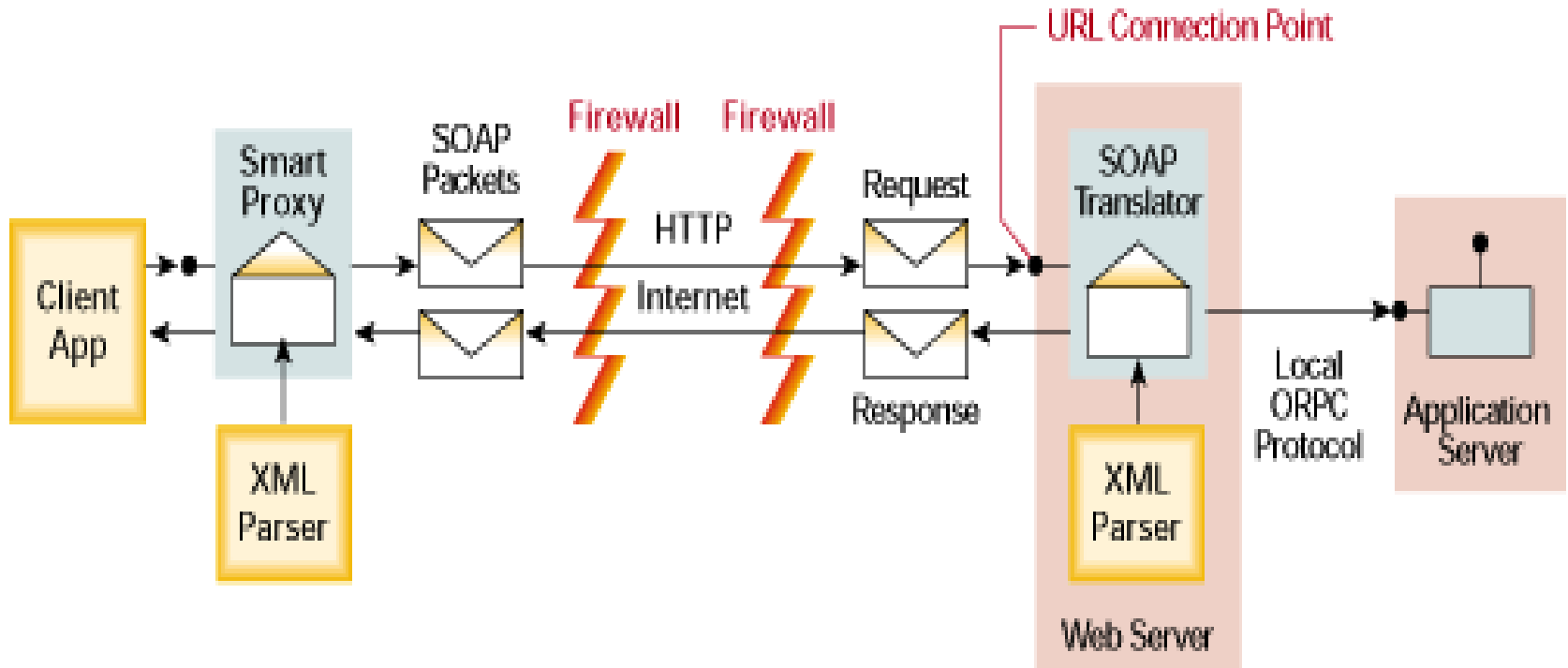
- ✓ A SOAP message is fundamentally a one-way transmission between **SOAP nodes**, from a **SOAP sender** to a **SOAP receiver**
- ✓ SOAP messages are expected to be combined by applications to implement more complex interaction patterns:
  - request/response
  - multiple, back-and-forth "conversational" exchanges
  - etc.

# SOAP - Acronym for

- ✓ **Simple**: Transporting XML structured messages across internet using HTTP
- ✓ **Object**: transportation of COM objects
  - Common Object Model (COM): open software architecture from DEC, Microsoft, allowing interoperation between ObjectBroker and OLE
  - Microsoft evolved COM into DCOM.
- ✓ **Access** - a philosophy: services will be easier to deploy when binding them to common protocols (HTTP)
  - Most firewalls already pass through web page data
- ✓ **Protocol**: SOAP is an XML based protocol used to exchange distributed data over HTTP
  - Origins in RPC



# SOAP Architecture



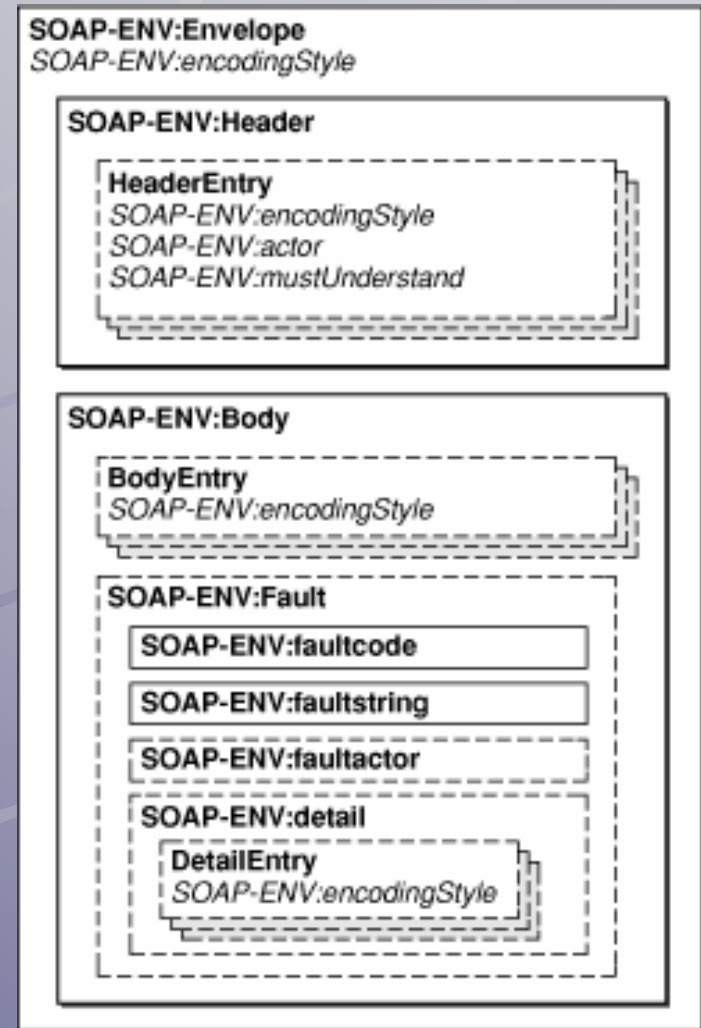
# SOAP Components and Elements

## ✓ Components:

- Formatting conventions
- Transport/protocol binding
- Encoding rules
- RPC mechanism

## ✓ Elements:

- **Envelope**: Required
- **Header** [Optional] - use:
  - ✓ Transaction data
- **Body**: Required, use:
  - ✓ Method call and its parameters



# SOAP Syntax Rules

- ✓ A SOAP message MUST be encoded using XML
- ✓ A SOAP message MUST use the SOAP Envelope namespace
- ✓ A SOAP message MUST use the SOAP Encoding namespace
- ✓ A SOAP message must NOT contain a DTD reference
- ✓ A SOAP message must NOT contain XML Processing Instruction

# SOAP Request/Response Example

```
POST /InStock HTTP/1.1
Host: www.stock.org
Content-Type: application/soap+xml; charset=utf-8
Content-Length: nnn

<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-
envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soa
p-encoding">

  <soap:Body
    xmlns:m="http://www.stock.org/stock">
    <m:GetStockPrice>
      <m:StockName>IBM</m:StockName>
    </m:GetStockPrice>
  </soap:Body>
</soap:Envelope>
```

```
HTTP/1.1 200 OK
Content-Type: application/soap; charset=utf-8
Content-Length: nnn

<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-
envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soa
p-encoding">

  <soap:Body
    xmlns:m="http://www.stock.org/stock">
    <m:GetStockPriceResponse>
      <m:Price>34.5</m:Price>
    </m:GetStockPriceResponse>
  </soap:Body>
</soap:Envelope>
```

# Web Services Description Language (WSDL)

- ✓ You now know how to make and XML doc
- ✓ You now know how messages are exchanged with XML between a client and a server.
  - Client **Request**: select a **method**, submit **data**
  - Server **Response**: return XML **data**
- ✓ WSDL is an XML document that describes a Web service.
  - It specifies the location of the **service** and the **operations** (or methods) the service exposes.

# Web Services Description Language (WSDL)

- ✓ WSDL is **written in XML**
  - WSDL is an XML document
- ✓ WSDL is used to :
  - **locate** Web services
  - **describe** Web services
- ✓ WSDL is used by **WSRF**
  - not yet a W3C standard: “a *suggestion* for describing services for the W3C XML Activity on XML Protocols”
    - ✓ <http://www.w3.org/TR/wsd1>

# WSDL Document Structure

**<definitions>**: Root WSDL Element

**<types>**: data types to be transmitted

**<messages>**: message to be transmitted

**<portType>**: operations (functions) supported

**<binding>**: message transmission protocol

**<service>**: service location

# WSDL example

```
<?xml version="1.0" encoding="UTF-8"?>
<definitions name="HelloService"
  targetNamespace="http://www.ecerami.com/wsdl/HelloService.wsdl"
  xmlns="http://schemas.xmlsoap.org/wsdl/"
  ...
  <message name="SayHelloRequest">
    <part name="firstName" type="xsd:string"/>
  </message>
  ...
  <portType name="Hello_PortType">
    <operation name="sayHello">
      <input message="tns:SayHelloRequest"/>
      <output message="tns:SayHelloResponse"/>
    </operation>
  </portType>
  <binding name="Hello_Binding" type="tns:Hello_PortType">
    <soap:binding style="rpc" transport="http://schemas.xmlsoap.org/soap/http"/>
    <operation name="sayHello">
      <soap:operation soapAction="sayHello"/>
      <input>
        <soap:body
          encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
          namespace="urn:examples:helloservice"
          use="encoded"/>
      </input>
      <output>
        ...
      </output>
    </operation>
  </binding>
  ...
</definitions>
```



# Useful Links

## ✓ Good Books:

- D. Chappel, T. Jewell, "Java Web Services," Orielly, 2002
- E. Cerami, "Web Services Essentials," Orielly, 2002
- Oellermann, "Architecting Web Services," AI Press, 2001

## ✓ ANT: Manual

- <http://ant.apache.org/manual/index.html>

## ✓ Web Services Arch:

- <http://www.w3.org/TR/2004/NOTE-ws-arch-20040211/>

## ✓ XML 1.0 Standard:

- <http://www.w3.org/TR/2000/REC-xml-20001006>

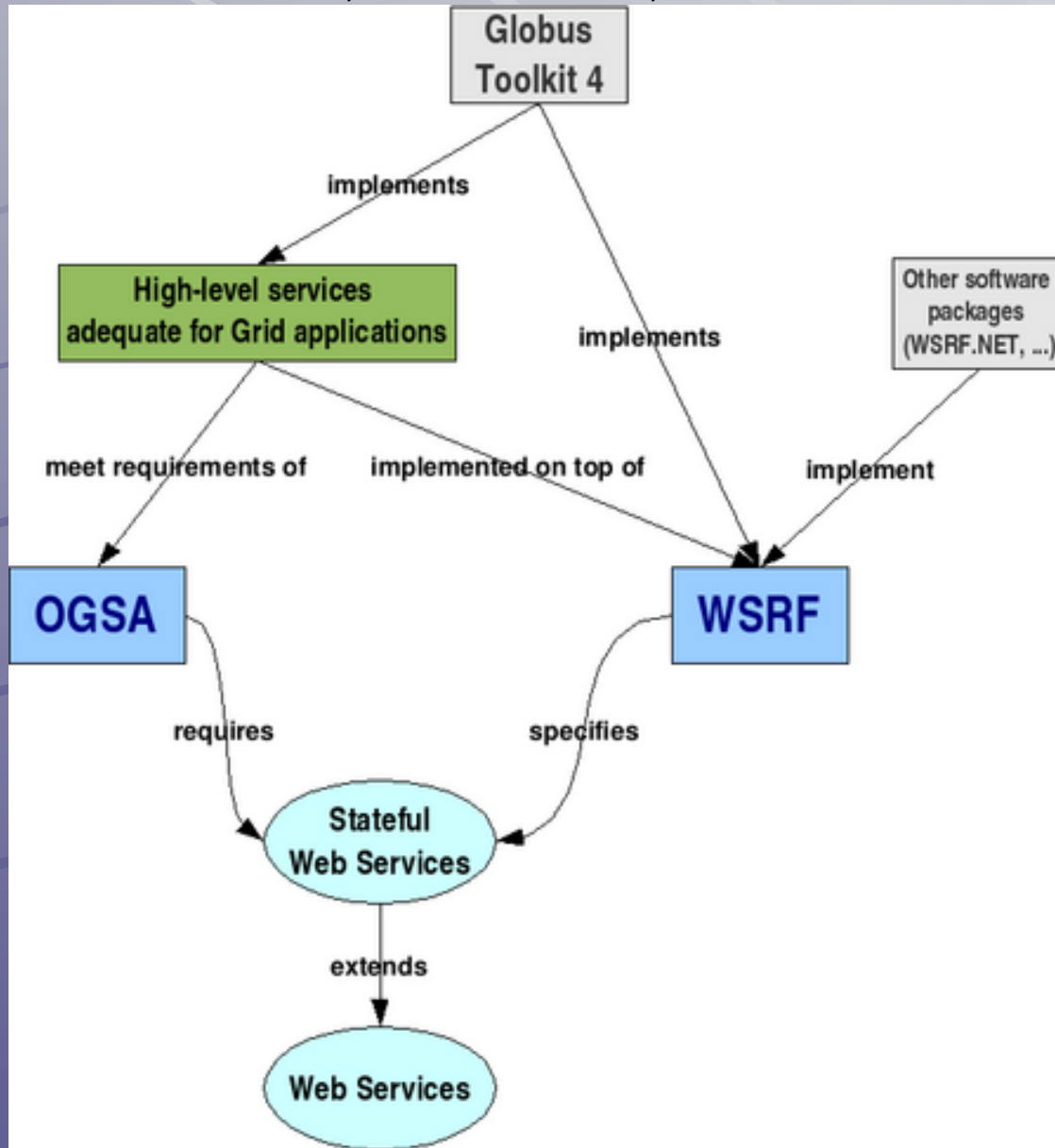
## ✓ XML Schema:

- <http://www.w3.org/TR/xmlschema-0/>

# OGSA Defines Basic Capabilities

- ✓ **Infrastructure Services**
- ✓ **Execution Management Services**
- ✓ **Data Services**
- ✓ **Resource Management Services**
- ✓ **Security Services**
- ✓ **Self-Management Services**
- ✓ **Information Services**
- ✓ **Security Considerations**

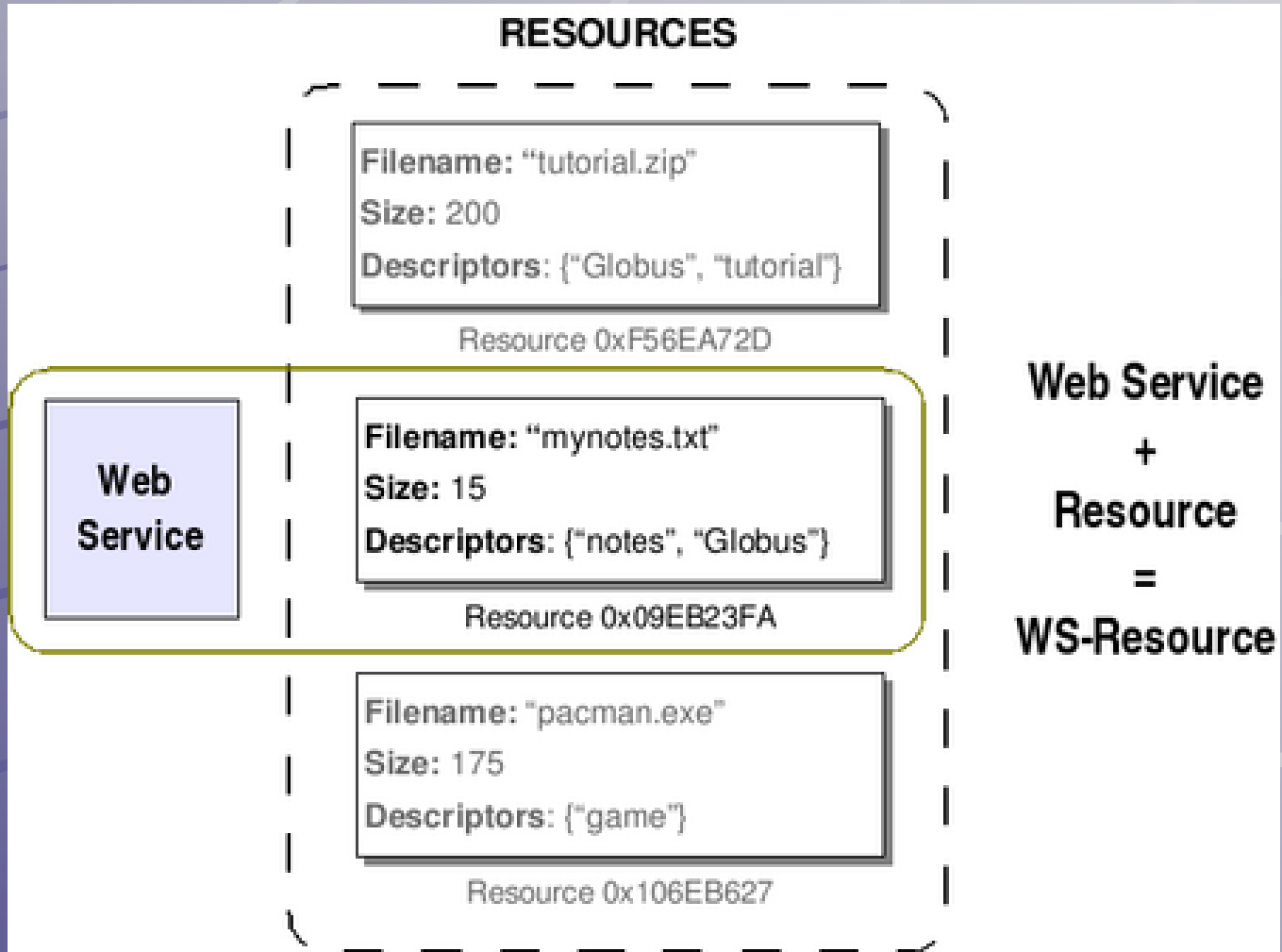
# OGSA, WSRF, and GT4



# WS-Resource: Stateful Resources

- ✓ **Ws-Resource = Web Service + WSRF**
- ✓ A **stateful** resource is something that exists even when you're not interacting with it.
  - E.g. database backend service
- ✓ **Stateful resources have properties** that define state
  - these properties are how you interact with them
  - Properties have values
  - Add/remove/change properties and values dynamically
- ✓ **WSRF Specification:**
  - a WS-Resource is the combination of a Web service and a stateful resource on which it acts.

# WS-Resource: Stateful Resources



# WSRF Specifications

✓ List is still changing, but basically includes..

✓ **Core:**

- WS-Resource Framework (WSRF)
- WS-ResourceProperties (WSRF-RP)
- WS-ResourceLifetime (WSRF-RL)
- WS-ServiceGroup (WSRF-SG)
- WS-Base Faults(WSRF-BF)

✓ **Related:**

- WS-Notifications
- WS-Addressing

# WS-Addressing

- ✓ Web Services have always had addressing:
  - URIs (Uniform Resource Identifiers)
  - Looks like URLs:
    - ✓ `http://webservices.mysite.com/weather/us/WeatherService`
- ✓ For a Web Service URI:
  - Typically pass URI to a program
  - If you typed a Web Service URI into your web browser, you would probably get an error message or some unintelligible code
    - ✓ Some services include a polite response page

# WS-Resource Factory

- ✓ **Definition**: any Web service capable of bringing a WS-Resource into existence and assigning the new WS-Resource an identity.
- ✓ **Phases** of the creation process:
  1. a new stateful resource instance is created;
  2. the created instance is assigned an identity;
  3. the new stateful resource is assigned to a Web service.
- ✓ The response message of a WS-Resource factory operation must include a **WS-Resource-qualified endpoint reference** containing a WS-Resource context that refers to the new WS-Resource
- ✓ The WS-Resource-qualified endpoint reference can be implicitly returned by placing it into a registry for later retrieval.



# WS-Resource: explicit WS-Resource factory

3 The endpoint reference of WS-Resource instance n.2 is returned. Endpoint reference = wsa:Address + wsa:ReferenceProperties

Requestor

Run-time environment

3 WS-Resource Qualified EPR

1 request

Interface

Web Service

Resource 1

WS-Resource

2 Creation

Resource 2

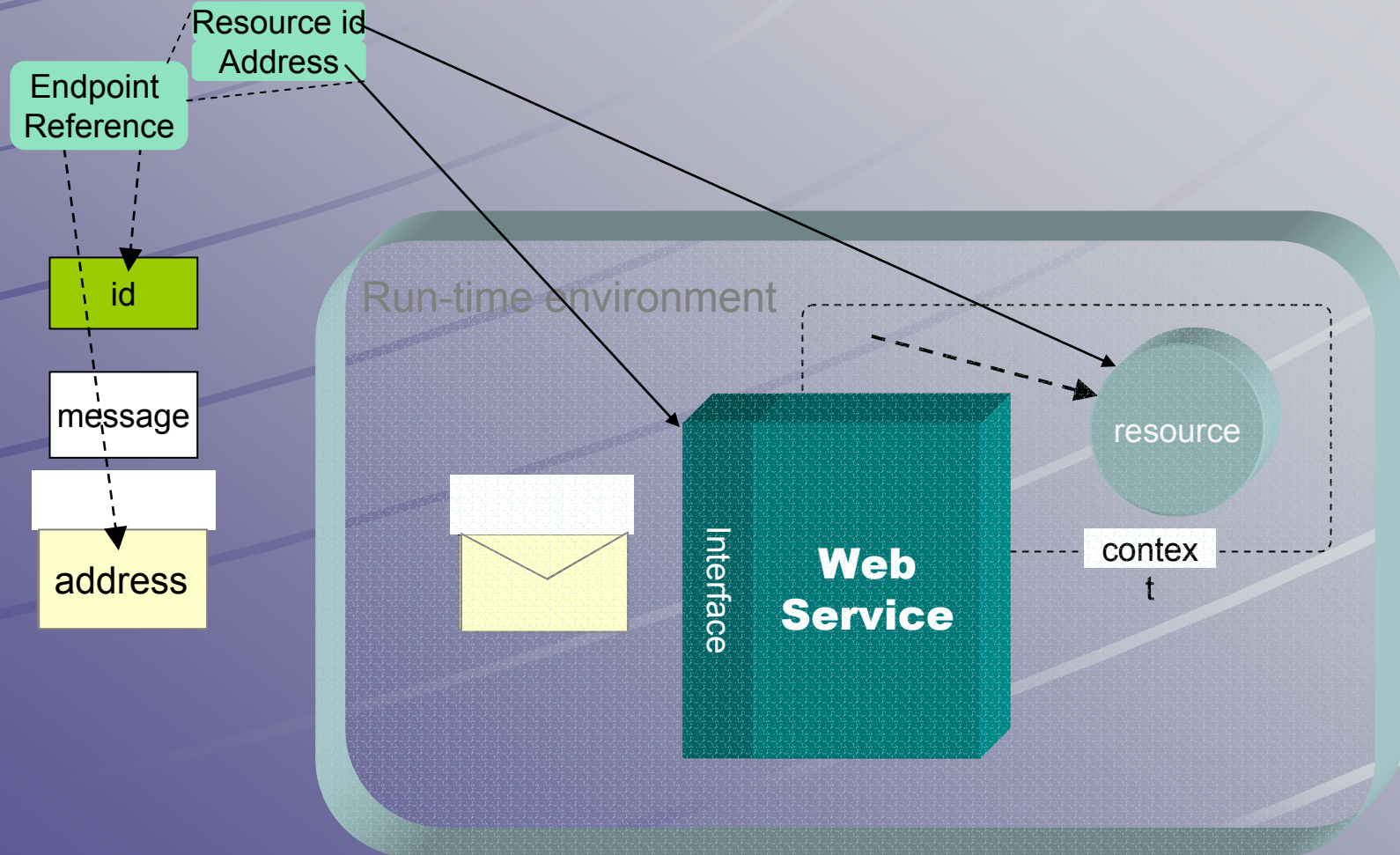
WS-Resource

1 A request is sent to a Web Service, which controls one resource instance (Resource 1)

2 The processing of the request results in the creation of a stateful resource (Resource 2). The Web Service is an explicit WS-Resource factory.

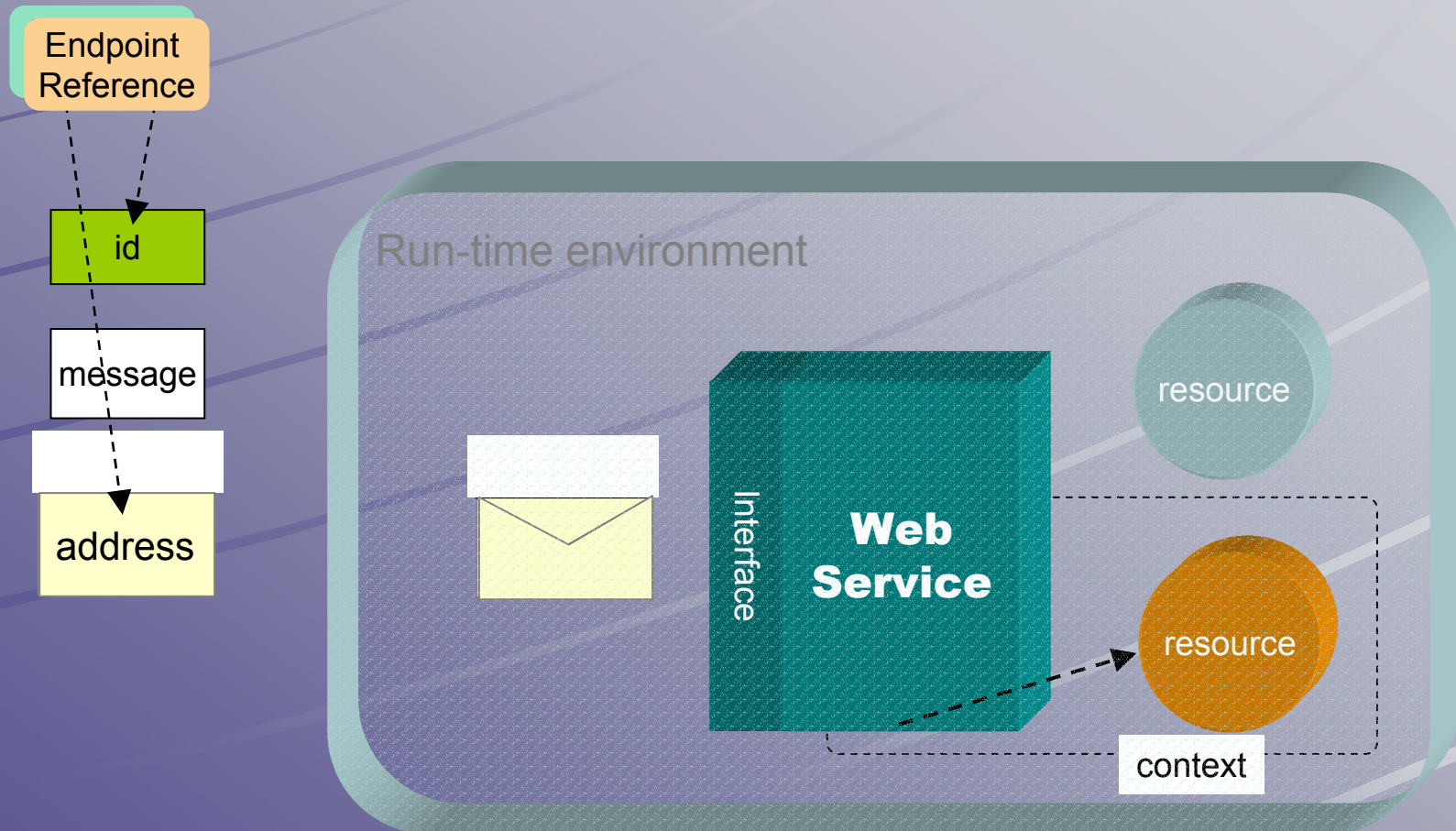
# The WS-Resource framework model

*Using a Web service to access a WS-Resource*



# The WS-Resource framework model

*Using a Web service to access another WS-Resource*



# WSRF and Globus-specific features of WSDL

## ✓ **Resource properties:**

- *wsrp:ResourceProperties* attribute of the *portType* element -- specify service resource properties are. Remember that the resource properties are where we'll keep all our state information.

## ✓ **WSDL Preprocessor**

- *wsdlpp:extends* attribute of the *portType* element allows existing WSRF portTypes to be included in our portType without having to copy-and-paste from official WSRF WSDL files.
- use the value of that attribute to generate correct WSDL which includes our own portType definitions plus any WSRF portType we might need in our service.
- Globus-specific feature that is included to make life easier for programmers.

## ✓ **createResource operation:**

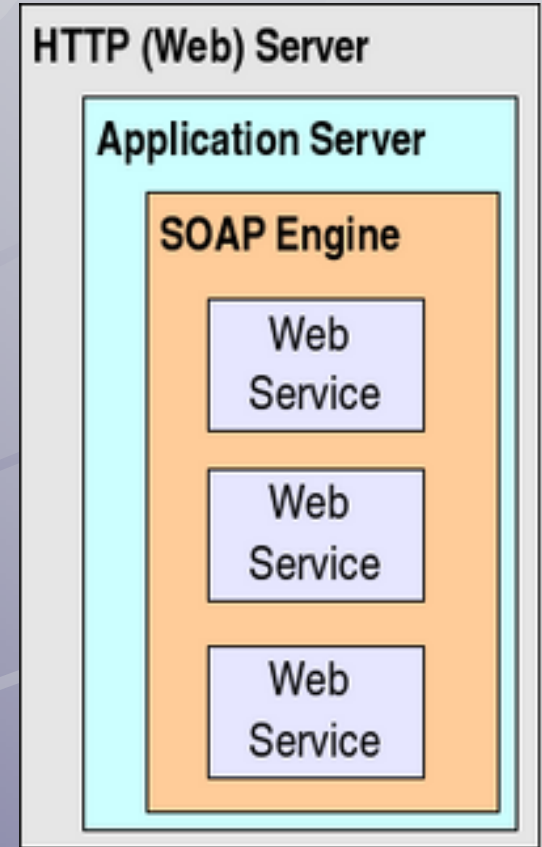
- analogous to object creation returning "instance name" or an "instance reference".
- extra operation besides service specific ones.

**createResource operation returns an endpoint reference (EPR)**



# WS Software stack used by GT4 WSRF

- ✓ HTTP Server
  - Apache HTTP Server
- ✓ Application Server
  - Apache Tomcat
- ✓ SOAP Engine
  - Apache AXIS
  - Supports *wSDL2java* tool - build Java proxies and skeletons from WSDL docs.
- ✓ Web Service
  - User App



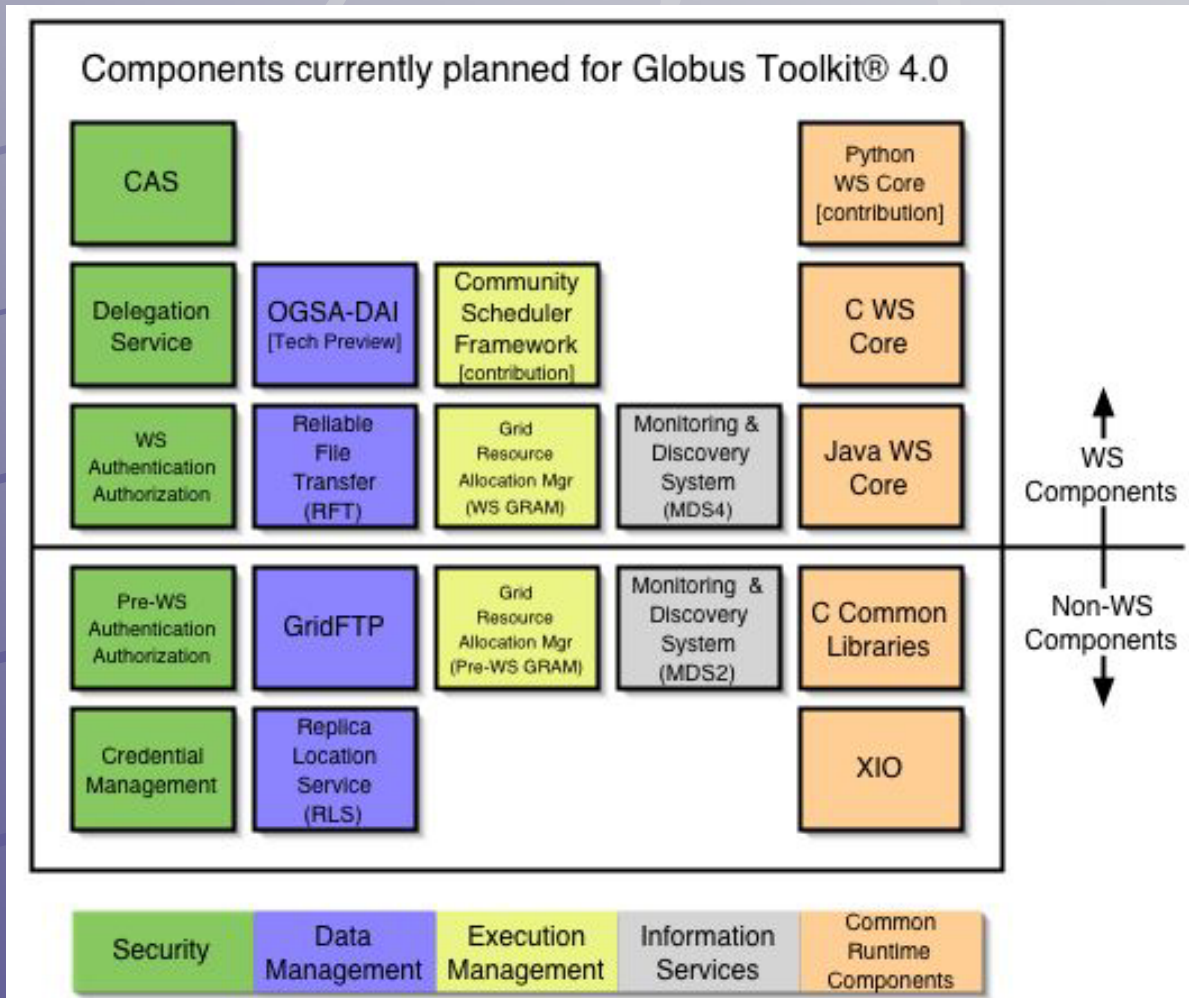
# Definition of a GT4 Container

- ✓ **GT4 containers:** term that denotes Web service containers with a set of common features:
  - implements **SOAP over HTTP as a message transport protocol** and transport-level and WS-Security message-level security for all communications;
  - implements **WS-Addressing, WSRF, and WS-Notification** functionality
  - supports logging via Log4j, which implements the Jakarta Commons Logging API
  - **defines WSRF WS-Resources** with properties providing access to information about services deployed in the container and container properties such as version and start time.

# GT4 Java Containers

- ✓ GT4 Java WS Core code
  - implements WSRF and WS-Notification as well as supporting code for security and management.
  - code designed to be used with Apache Axis as a SOAP engine plus other relevant Apache components such as the WS-Addressing and WS-Security
- ✓ To produce a complete GT4 Java container, you can host GT4 Java WS Core + Axis combination either as a:
  - “simple Java container” (easier installation and administration -- recommended unless already running Tomcat)
  - **Tomcat**: more featureful but complex servlet container
- ✓ This container can also host other GT4 services:
  - GRAM, RFT, MDS-Index, MDS-Trigger, and MDS-Archive.

# GT4 Roadmap





# GT WSRF core

- ✓ Container
  - Hosts services
  - Built on top of Apache Axis
- ✓ Clients
  - Interact with services
- ✓ Build tools
  - For writing new services
  - Based around Apache Ant

# GT4 WSRF Core Installation

- J2SE 1.4.2+ SDK from [Sun](#), [IBM](#), [HP](#), or [BEA](#).
- Ant 1.5.1+ (1.6.1+ if using Java 1.5). (Apache web site)
- `ws-core-4.0.1-bin` (from Globus site)
- `globus build tool` (optional) → requires Python under Windows

Make sure you have `JAVA_HOME` set to the directory where JAVA is installed on your machine.

Set `ANT_HOME` to the directory where Ant is installed

Set `GLOBUS_LOCATION` environment variable to point to the GT4 home directory (i.e. `c:\ws-core-4.0.0`).

Add `ANT_HOME\bin` to the PATH environment variable.

# Question Time

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The more you ask...

...the less I question you!