

Griglie e Sistemi di Elaborazione Ubiqui

Corso di Laurea Specialistica
in Ingegneria informatica

Lucidi delle Esercitazioni

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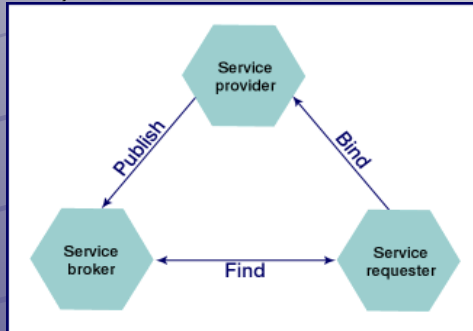
Ing. Antonio Congiusta

Summary

- ✓ Web Services introduction
- ✓ Technical aspects
- ✓ WSRF and GT4
- ✓ The GT4 container
- ✓ GT4 Core installation and testing

Web Services

- ✓ A Web service is a software system designed to support interoperable machine-to-machine interaction over a network. It has an interface described in a machine-processable format (specifically WSDL).



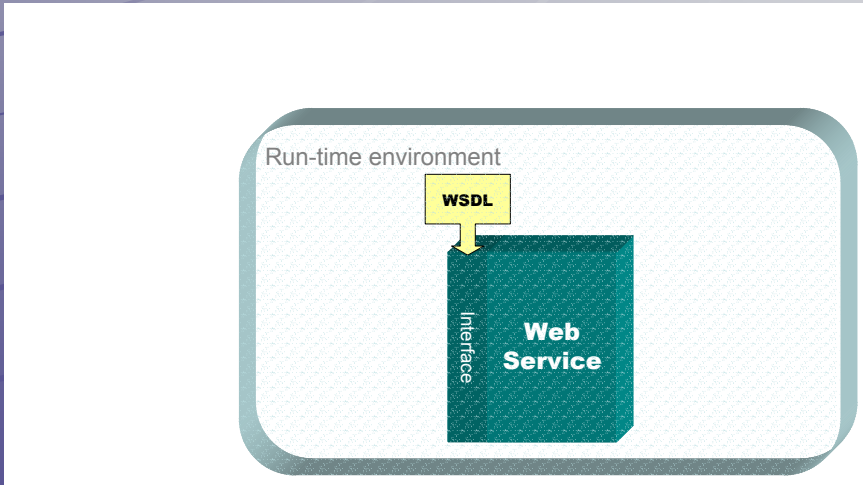
- ✓ Systems interact with the Web service in a manner prescribed by its description using SOAP messages, typically conveyed using HTTP with XML messages in conjunction with other Web-related standards.

Primary Web Services Technologies

- ✓ **Simple Object Access Protocol (SOAP)**
 - Structure for transporting XML documents
 - Over SMTP, HTTP, FTP, RPC
- ✓ **Web Service Description Language (WSDL)**
 - XML technology -- describes interface of a WS
 - Standardizes input/output representation
- ✓ **Universal Description, Discovery, and Integration Language (UDDI)**
 - Registry for web services

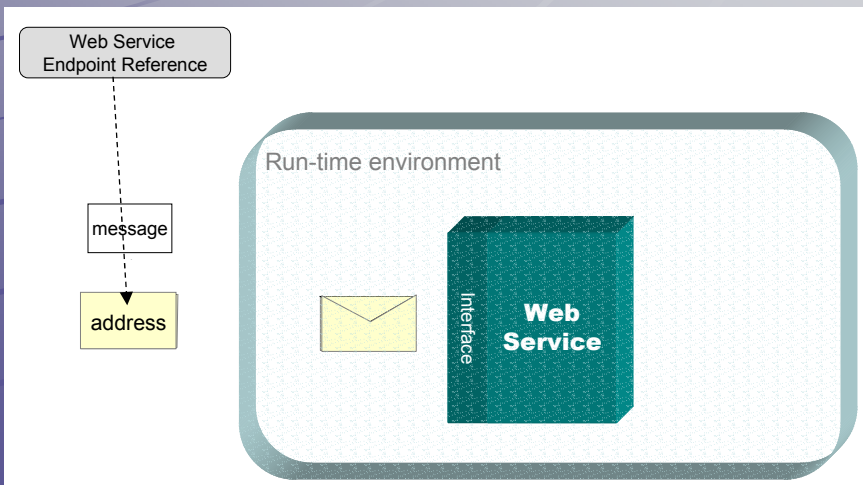
General Web Service invocation model

Web Service



General Web Service invocation model

Web Service



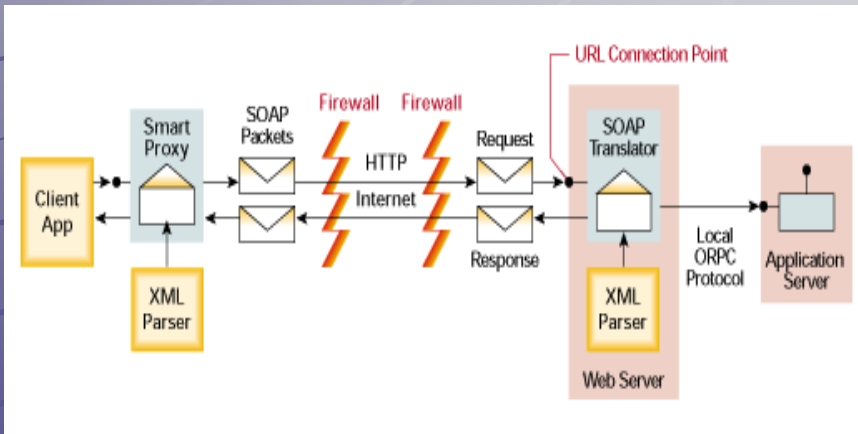
Simple Object Access Protocol (SOAP)

- ✓ A SOAP message is fundamentally a one-way transmission between **SOAP nodes**, from a **SOAP sender** to a **SOAP receiver**
- ✓ SOAP messages are expected to be combined by applications to implement more complex interaction patterns:
 - request/response
 - multiple, back-and-forth "conversational" exchanges
 - etc.

SOAP - Acronym for

- ✓ **Simple**: Transporting XML structured messages across internet using HTTP
- ✓ **Object**: transportation of COM objects
 - Common Object Model (COM): open software architecture from DEC, Microsoft, allowing interoperation between ObjectBroker and OLE
 - Microsoft evolved COM into DCOM.
- ✓ **Access** - a philosophy: services will be easier to deploy when binding them to common protocols (HTTP)
 - Most firewalls already pass through web page data
- ✓ **Protocol**: SOAP is an XML based protocol used to exchange distributed data over HTTP
 - Origins in RPC

SOAP Architecture



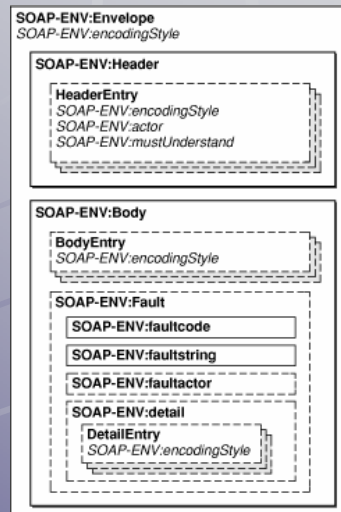
SOAP Components and Elements

✓ Components:

- Formatting conventions
- Transport/protocol binding
- Encoding rules
- RPC mechanism

✓ Elements:

- **Envelope**: Required
- **Header** [Optional] - use:
 - ✓ Transaction data
- **Body**: Required, use:
 - ✓ Method call and its parameters



SOAP Syntax Rules

- ✓ A SOAP message MUST be encoded using XML
- ✓ A SOAP message MUST use the SOAP Envelope namespace
- ✓ A SOAP message MUST use the SOAP Encoding namespace
- ✓ A SOAP message must NOT contain a DTD reference
- ✓ A SOAP message must NOT contain XML Processing Instruction

SOAP Request/Response Example

```
POST /InStock HTTP/1.1
Host: www.stock.org
Content-Type: application/soap+xml; charset=utf-8
Content-Length: nnn

<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-
envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soa
p-encoding">

  <soap:Body
    xmlns:m="http://www.stock.org/stock">
    <m:GetStockPrice>
      <m:StockName>IBM</m:StockName>
    </m:GetStockPrice>
  </soap:Body>

</soap:Envelope>
```

```
HTTP/1.1 200 OK
Content-Type: application/soap; charset=utf-8
Content-Length: nnn

<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-
envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soa
p-encoding">

  <soap:Body
    xmlns:m="http://www.stock.org/stock">
    <m:GetStockPriceResponse>
      <m:Price>34.5</m:Price>
    </m:GetStockPriceResponse>
  </soap:Body>

</soap:Envelope>
```

Web Services Description Language (WSDL)

- ✓ You now know how to make and XML doc
- ✓ You now know how messages are exchanged with XML between a client and a server.
 - Client **Request**: select a **method**, submit **data**
 - Server **Response**: return XML **data**
- ✓ WSDL is an XML document that describes a Web service.
 - It specifies the location of the **service** and the **operations** (or methods) the service exposes.

Web Services Description Language (WSDL)

- ✓ WSDL is **written in XML**
 - WSDL is an XML document
- ✓ WSDL is used to :
 - **locate** Web services
 - **describe** Web services
- ✓ WSDL is used by **WSRF**
 - not yet a W3C standard: "a *suggestion* for describing services for the W3C XML Activity on XML Protocols"
 - ✓ <http://www.w3.org/TR/wsd1>

WSDL Document Structure

<definitions>: Root WSDL Element

<types>: data types to be transmitted

<messages>: message to be transmitted

<portType>: operations (functions) supported

<binding>: message transmission protocol

<service>: service location

WSDL example

```
<?xml version="1.0" encoding="UTF-8"?>
<definitions name="HelloService"
  targetNamespace="http://www.ocerami.com/wsd/helloService.wsdl"
  xmlns="http://schemas.xmlsoap.org/wsdl/"
  ...
  <message name="SayHelloRequest">
    <part name="firstName" type="xsd:string"/>
  </message>
  ...
  <portType name="Hello_PortType">
    <operation name="sayHello">
      <input message="tns:SayHelloRequest"/>
      <output message="tns:SayHelloResponse"/>
    </operation>
  </portType>
  <binding name="Hello Binding" type="tns:Hello_PortType">
    <soap:binding style="rpc" transport="http://schemas.xmlsoap.org/soap/http"/>
    <operation name="sayHello">
      <soap:operation soapAction="sayHello"/>
      <input>
        <soap:body
          encodingStyle="http://schemas.xmlsoap.org/soap/encoding/"
          namespace="urn:examples:helloservice"
          use="encoded"/>
      </input>
      <output>
        ...
      </output>
    </operation>
  </binding>
  ...
</definitions>
```


Useful Links

✓ Good Books:

- D. Chappel, T. Jewell, "Java Web Services," Orielly, 2002
- E. Cerami, "Web Services Essentials," Orielly, 2002
- Oellermann, "Architecting Web Services," AI Press, 2001

✓ ANT: Manual

- <http://ant.apache.org/manual/index.html>

✓ Web Services Arch:

- <http://www.w3.org/TR/2004/NOTE-ws-arch-20040211/>

✓ XML 1.0 Standard:

- <http://www.w3.org/TR/2000/REC-xml-20001006>

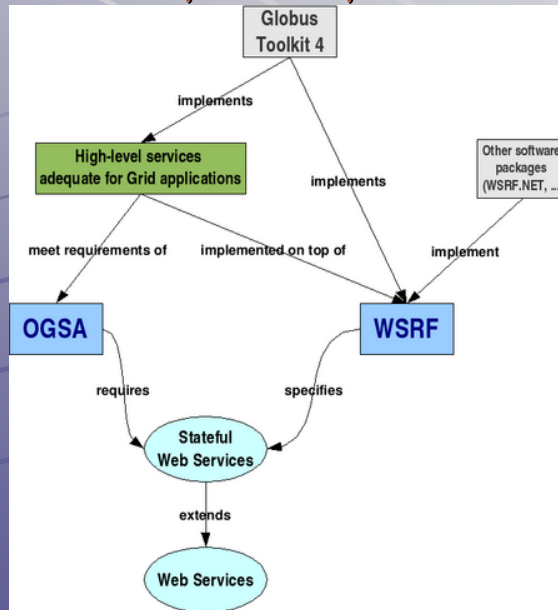
✓ XML Schema:

- <http://www.w3.org/TR/xmlschema-0/>

OGSA Defines Basic Capabilities

- ✓ Infrastructure Services
- ✓ Execution Management Services
- ✓ Data Services
- ✓ Resource Management Services
- ✓ Security Services
- ✓ Self-Management Services
- ✓ Information Services
- ✓ Security Considerations

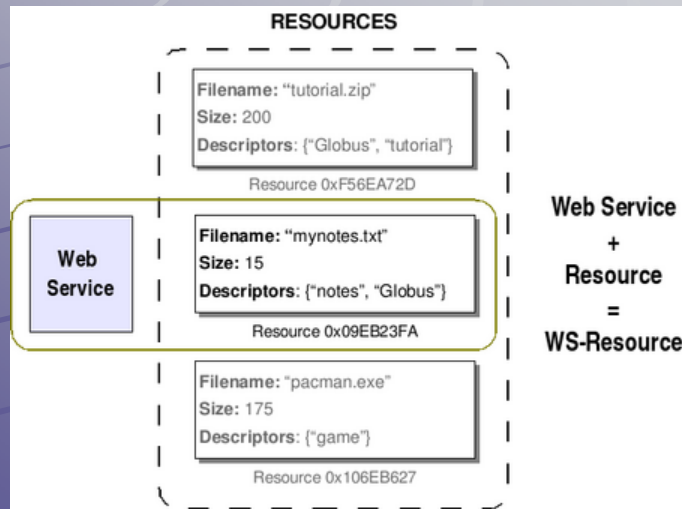
OGSA, WSRF, and GT4



WS-Resource: Stateful Resources

- ✓ **Ws-Resource = Web Service + WSRF**
- ✓ A **stateful** resource is something that exists even when you're not interacting with it.
 - E.g. database backend service
- ✓ **Stateful resources have properties** that define state
 - these properties are how you interact with them
 - Properties have values
 - Add/remove/change properties and values dynamically
- ✓ WSRF Specification:
 - a WS-Resource is the combination of a Web service and a stateful resource on which it acts.

WS-Resource: Stateful Resources



WSRF Specifications

- ✓ List is still changing, but basically includes..
- ✓ **Core:**
 - WS-Resource Framework (WSRF)
 - WS-ResourceProperties (WSRF-RP)
 - WS-ResourceLifetime (WSRF-RL)
 - WS-ServiceGroup (WSRF-SG)
 - WS-Base Faults(WSRF-BF)
- ✓ **Related:**
 - WS-Notifications
 - WS-Addressing

WS-Addressing

- ✓ Web Services have always had addressing:
 - URIs (Uniform Resource Identifiers)
 - Looks like URLs:
 - ✓ `http://webservices.mysite.com/weather/us/Weather Service`

- ✓ For a Web Service URI:
 - Typically pass URI to a program
 - If you typed a Web Service URI into your web browser, you would probably get an error message or some unintelligible code
 - ✓ Some services include a polite response page

WS-Resource Factory

- ✓ **Definition:** any Web service capable of bringing a WS-Resource into existence and assigning the new WS-Resource an identity.
- ✓ **Phases** of the creation process:
 1. a new stateful resource instance is created;
 2. the created instance is assigned an identity;
 3. the new stateful resource is assigned to a Web service.

- ✓ The response message of a WS-Resource factory operation must include a **WS-Resource-qualified endpoint reference** containing a WS-Resource context that refers to the new WS-Resource

- ✓ The WS-Resource-qualified endpoint reference can be implicitly returned by placing it into a registry for later retrieval.

WS-Resource: explicit WS-Resource factory

3 The endpoint reference of WS-Resource instance n.2 is returned. Endpoint reference = wsa:Address + wsa:ReferenceProperties

Requestor

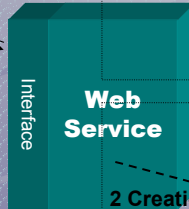
1 A request is sent to a Web Service, which controls one resource instance (Resource 1)

2 The processing of the request results in the creation of a stateful resource (Resource 2). The Web Service is an explicit WS-Resource factory.

Run-time environment

3 WS-Resource Qualified EPR

1 request



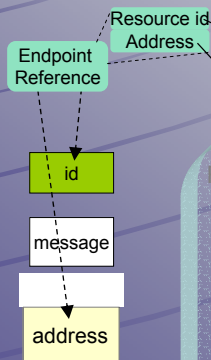
WS-Resource



WS-Resource

The WS-Resource framework model

Using a Web service to access a WS-Resource



Resource id
Address

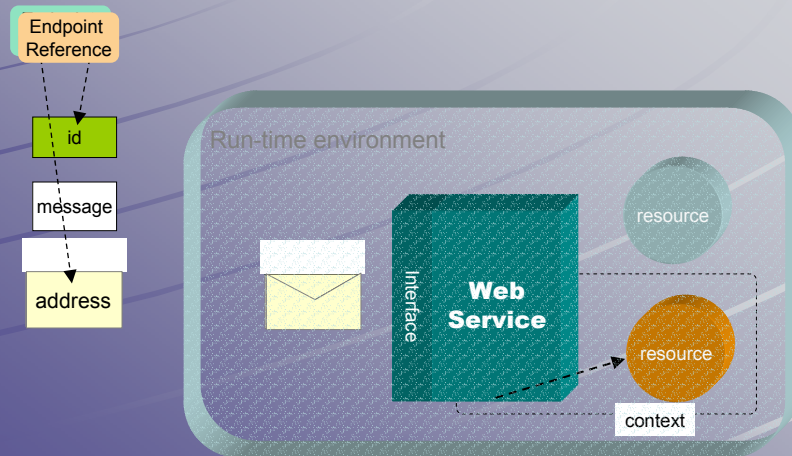
Run-time environment



context

The WS-Resource framework model

Using a Web service to access another WS-Resource



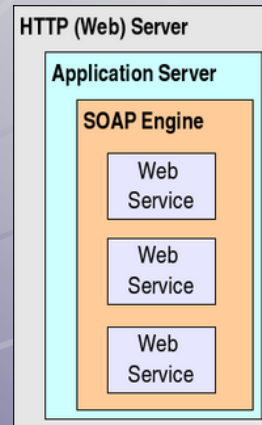
WSRF and Globus-specific features of WSDL

- ✓ **Resource properties:**
 - *wsrp:ResourceProperties* attribute of the *portType* element -- specify service resource properties are. Remember that the resource properties are where we'll keep all our state information.
- ✓ **WSDL Preprocessor**
 - *wsdpp:extends* attribute of the *portType* element allows existing WSRF portTypes to be included in our portType without having to copy-and-paste from official WSRF WSDL files.
 - use the value of that attribute to generate correct WSDL which includes our own portType definitions plus any WSRF portType we might need in our service.
 - Globus-specific feature that is included to make life easier for programmers.
- ✓ **createResource operation:**
 - analogous to object creation returning "instance name" or an "instance reference".
 - extra operation besides service specific ones.

createResource operation returns an endpoint reference (EPR)

WS Software stack used by GT4 WSRF

- ✓ HTTP Server
 - Apache HTTP Server
- ✓ Application Server
 - Apache Tomcat
- ✓ SOAP Engine
 - Apache AXIS
 - Supports *wsdl2java* tool - build Java proxies and skeletons from WSDL docs.
- ✓ Web Service
 - User App



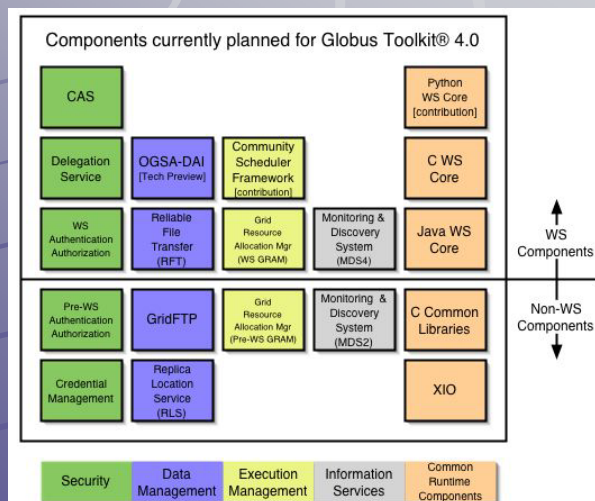
Definition of a GT4 Container

- ✓ **GT4 containers:** term that denotes Web service containers with a set of common features:
 - implements SOAP over HTTP as a message transport protocol and transport-level and WS-Security message-level security for all communications;
 - implements WS-Addressing, WSRF, and WS-Notification functionality
 - supports logging via Log4j, which implements the Jakarta Commons Logging API
 - defines WSRF WS-Resources with properties providing access to information about services deployed in the container and container properties such as version and start time.

GT4 Java Containers

- ✓ GT4 Java WS Core code
 - implements WSRF and WS-Notification as well as supporting code for security and management.
 - code designed to be used with Apache Axis as a SOAP engine plus other relevant Apache components such as the WS-Addressing and WS-Security
- ✓ To produce a complete GT4 Java container, you can host GT4 Java WS Core + Axis combination either as a:
 - "simple Java container" (easier installation and administration -- recommended unless already running Tomcat)
 - Tomcat: more featureful but complex servlet container
- ✓ This container can also host other GT4 services:
 - GRAM, RFT, MDS-Index, MDS-Trigger, and MDS-Archive.

GT4 Roadmap



GT WSRF core

- ✓ Container
 - Hosts services
 - Built on top of Apache Axis
- ✓ Clients
 - Interact with services
- ✓ Build tools
 - For writing new services
 - Based around Apache Ant

GT4 WSRF Core Installation

- **J2SE 1.4.2+** SDK from [Sun](#), [IBM](#), [HP](#), or [BEA](#).
- **Ant 1.5.1+** (1.6.1+ if using Java 1.5). (Apache web site)
- **ws-core-4.0.1-bin** (from Globus site)
- **globus build tool** (optional) → requires Python under Windows

Make sure you have **JAVA_HOME** set to the directory where JAVA is installed on your machine.

Set **ANT_HOME** to the directory where Ant is installed

Set **GLOBUS_LOCATION** environment variable to point to the GT4 home directory (i.e. c:\ws-core-4.0.0).

Add **ANT_HOME\bin** to the PATH environment variable.

Question Time

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The more you ask...
...the less I question you!